



To Our Guests:

Welcome to the University of Notre Dame. We are proud to host you, and look forward to great competition on, and camaraderie off the field. Please carefully read the packet thoroughly ahead of your arrival to campus.

If you have any questions, please feel free to contact me at any time at jhickey3@nd.edu or call us at the rugby office at 574-631-4867.

We will see you in South Bend soon!

Best Regards,

Justin Hickey
Director of Rugby
Men's Head Coach
University of Notre Dame
rugby.nd.edu

[574.631.4867](tel:574.631.4867) (direct)

DIVISION OF STUDENT AFFAIRS



102 Rockne Memorial
Notre Dame, IN 46556

PRE-COMPETITION

Tournament Location:

Stinson Rugby Field

Wilson Drive

Notre Dame, IN 46556

PARKING: All teams can drop off student-athletes and team personnel at Stinson Rugby Field, and enter through the gate on the south east side of the facility. Parking is available in the Rugby, Wilson, Dunne and Grace Lots. Wilson Staff & Grace Lots will have the most space. Buses may also park in the turnaround at building 1062 on the map.



COMPLIMENTARY ADMISSIONS: There is no charge for spectator admission to the tournament.

SPECTATORS: Please enter the stadium through the main gate, on the southwest side of the field.

WEATHER CALLS (DELAYS, POSTPONEMENTS, and CANCELATIONS): If there is a weather delay, postponement, or cancellation, the Director of Rugby will contact the opposing head coach or administrator and the match officials directly.

RESTROOMS: Restrooms are available at the Ricci Family Field House, near field 2 (see site map below). Additional Portable Restrooms will be available at field 1 (Stinson Rugby Field).

ATHLETIC TRAINING: There is no athletic training room on site at Stinson Rugby Field. However, Athletic Trainers will be available throughout the day. Should you need the athletic trainer for taping prior to competition, please proceed to the medical tent/area (see site map below).

Please provide your own tape/supplies.

TEAM TENTS: Teams are welcome to bring their own tents. Tents must be set up in the grass, on the east side of Stinson Rugby Field (see site map below).

WARM UP SPACE: Prior to Round 1, all fields will be available for warm up. Fields must be cleared by 8:53am in preparation for the first matches. Throughout the day, warm up space will be available in the grass space to the west and south of Field 4 (see site map below) as well as in the back of the try zones on Field 1.

IN-COMPETITION

COMMUNICATION: We request that you provide 1 main point of contact for your team (cell phone) who will be added to a 'WhatsApp' group for the day. The chat may be used for questions, as well as any updates or information that needs to be shared throughout the day. Follow the link here to join the chat: https://chat.whatsapp.com/EWjq6K2yR8qI0DakUJYIWQ?mode=gi_t

TIMING: Please be in position and prepared to take the field 5 minutes prior to your scheduled kickoff time, and on the pitch 2 minutes before published time assuming field is clear. Referees will manage the schedule and will begin matches precisely on scheduled time. In order to remain on time, meet streaming schedules, etc. it is important that all teams are prepared to kickoff at the scheduled match time. Teams who fail to be present at scheduled kickoff time are at risk of forfeit. In the event of delay due to weather, injury, etc. Tournament Director will have sole discretion on changes to match times and adjustments when necessary. We will do our best to communicate any delays as soon as possible.

Coin Toss: Coin toss for each match will occur 30 minutes prior to scheduled match time at the gate behind the Stinson Grand Stand. Please send 1 team representative to complete the coin toss. Failure to be represented at the coin toss will result in a decision made at the official's discretion. Kit clashes will be discussed at this time.

MATCH RULES: World Rugby 7s Rules Apply

Qualifiers:

- 12 players dressed to compete per match
 - Teams may use a roster of up to 15 for the day
- 5 substitution per match.

Open/Reserve:

- Teams may carry an unlimited roster, with open substitutions

STANDINGS:

The groups rounds will consist of round robin matches between teams in the same pool. No extra time will be played in pool matches. Competition points will be awarded for these matches on the following basis:

Win = 3 points

Tie = 2 points

Loss = 1 points

Determining Pool Standings (Reserve)

Competition points shall determine position in the pool standings as set out above. However, if at the conclusion of the pool stage two teams are equal on competition points for any position in the pool, such position in the pool standings will be determined on the result of the match between the two equal teams. The team that won that match (head-to-head) shall finish higher in the pool standings.

If the match between the two teams equal on competition points at the end of the pool stage was a tie, then the following process shall be used to determine the pool standings:

1. Points differential
2. Tries differential
3. Points for
4. Tries for
5. Coin toss between team managers

If at the end of the pool stage more than two teams are tied on points then the following process shall be used to determine the pool standings:

1. Points differential
2. Tries differential
3. Points for
4. Tries for
5. Coin toss between team managers.

The Championship Rounds will be played as follows:

Premier:

Teams finishing seeded 13/14 will play off

Teams finishing seeded 11/12 will play off

Teams finishing seeded 9/10 will play off (Bowl)

Teams finishing seeded 5-8 (pool runners up) will advance to Plate Semifinal

Teams finishing seeded 1-4 (pool winners) will advance to Cup Semi Final

The D1 Club Championship Rounds will be played as follows:

Teams finishing seeded 5-8 (pool 3rd/4th) will advance to Plate Semifinal

Teams finishing seeded 1-4 (pool 1st/2nd) will advance to Cup Semifinal

Reserve competitions will be decided via round robin.

Tie Breakers: In the event of a match being tied at the end of normal time extra time will be played until a winner is determined. Extra time will be in periods of five minutes. After each period the teams will change ends without interval. **In extra time the Team which scores first will immediately be declared the winner without further play.**

The team that first kicked off will do so again in the first period of extra time, and subsequent kick-offs will alternate between the two sides. (This is to save time on a coin toss).

The duration of matches will be seven minutes each half with a two-minute half time interval.

MEDICAL: An athletic trainer, physician, EMTs and ambulance will be on site. Tournament Physician will have ultimate authority determining ability to return to play in cases of a suspected head or neck injury.

VIDEO: Teams may film from the stands on the west side of Field 1. Fields 2, 3, 4 do not have elevated film areas. However, Fields 2 & 3 can be captured from the stands on Field 1.

WATER: Water will be available to fill (bottles) at the main Notre Dame tent. Teams may fill their own coolers at the Stepan Center exterior ('sphere like' building near Ricci Fieldhouse) (see site map below).

TEAM BENCHES: During matches, Team benches for the competing teams will be located on the east side of Stinson Rugby Field, and the west side of Fields 2 & 3. Please limit the bench to active players and staff during matches.

FOOD & DRINK: A food truck will be on site (field 1) for concession style food and drink. A menu will be distributed in advance should teams wish to order food for players/staff. Please keep all food and beverage on grass and off turf.

INFORMATION: Tournament bracket will be available digitally via QR code and can be found at rugby.nd.edu/schedule/spring-7s/7s-bracket/. Updates will be made as results occur throughout the day.

BROADCAST: Field 1 & 2 will be streamed throughout the day. Broadcast can be found at: rugby.nd.edu/schedule/spring-7s/irish-7s-broadcast/

DISCIPLINE:

- Any player ejected from a match with a straight red card will be ineligible for the remainder of the tournament. Any citing will be referred to NCR.
- Appeals are possible, to the Referee Director.
- A player who receives two yellow cards in the tournament is suspended for his team's next match.
- A player who accumulates three yellow cards during the tournament is expelled from the remainder of the tournament. Appeals are possible to the Referee Director.

HOSPITALIZATION: Athletes requiring emergency care will be transported to Memorial Hospital of South Bend.

Memorial Hospital of South Bend
615 N. Michigan St.
South Bend, IN 46601

POST COMPETITION

TROPHY PRESENTATION: Trophies will be presented to bracket winners off the field, immediately following the match.

Trophies will be presented to the following:

Premier Champion
Premier Runner Up
Premier 3rd Place
Premier Plate
Premier Zac Plantz Man of the Tournament
D1 Club Champion
D1 Club Runner Up
D1 Club 3rd
Reserve Division Champion
Reserve Division Runner Up

SITE MAP:

